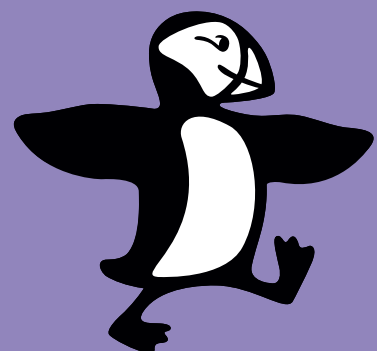
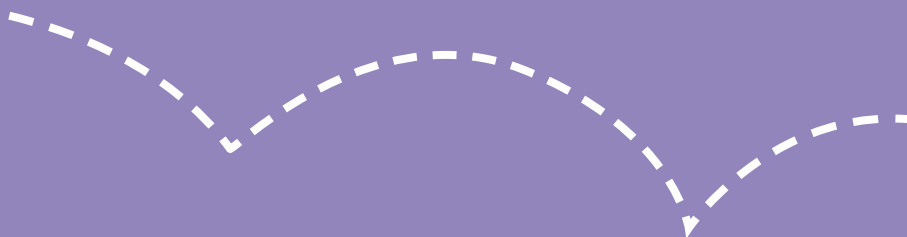




★ Puffin ★
★ Activity
★ Pack

Ages 9+





Rowley Jefferson's Awesome Friendly Adventure QUEST

1. Cut out these characters and stick them in different places around your house, garden or park.
2. Give each participant an AWESOME FRIENDLY CHECKLIST (enclosed).
3. Don't forget to award them with an AWESOME FRIENDLY ADVENTURER CERTIFICATE (enclosed).



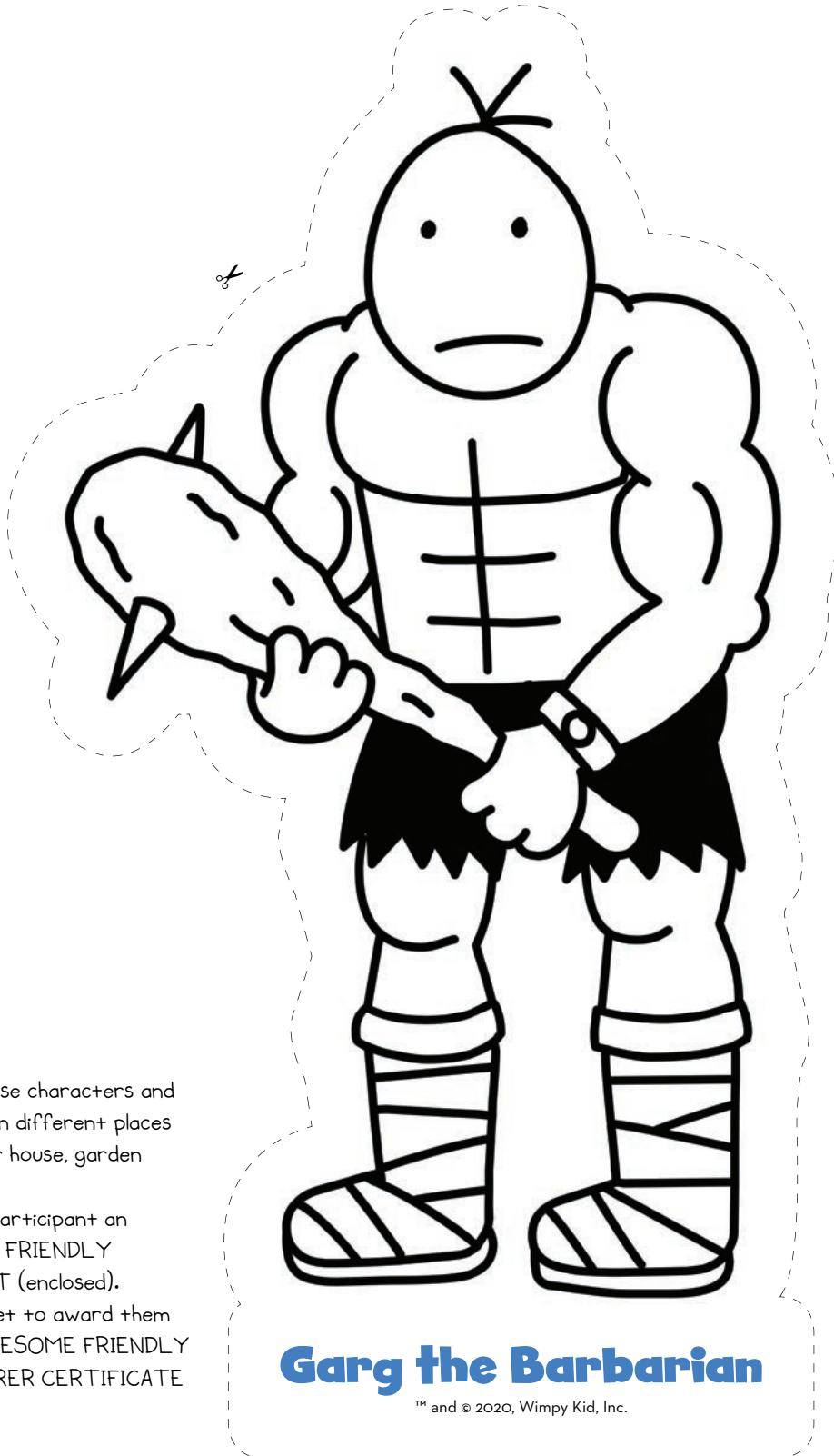
Roland the Kind

™ and © 2020, Wimpy Kid, Inc.





Rowley Jefferson's Awesome Friendly Adventure QUEST



1. Cut out these characters and stick them in different places around your house, garden or park.
2. Give each participant an AWESOME FRIENDLY CHECKLIST (enclosed).
3. Don't forget to award them with an AWESOME FRIENDLY ADVENTURER CERTIFICATE (enclosed).

Garg the Barbarian

™ and © 2020, Wimpy Kid, Inc.





Rowley Jefferson's Awesome Friendly Adventure QUEST



The One-Eyed Wizard

™ and © 2020, Wimpy Kid, Inc.

1. Cut out these characters and stick them in different places around your house, garden or park.
2. Give each participant an AWESOME FRIENDLY CHECKLIST (enclosed).
3. Don't forget to award them with an AWESOME FRIENDLY ADVENTURER CERTIFICATE (enclosed).





Rowley Jefferson's Awesome Friendly Adventure QUEST



Shae'Vana (Elf Girl)

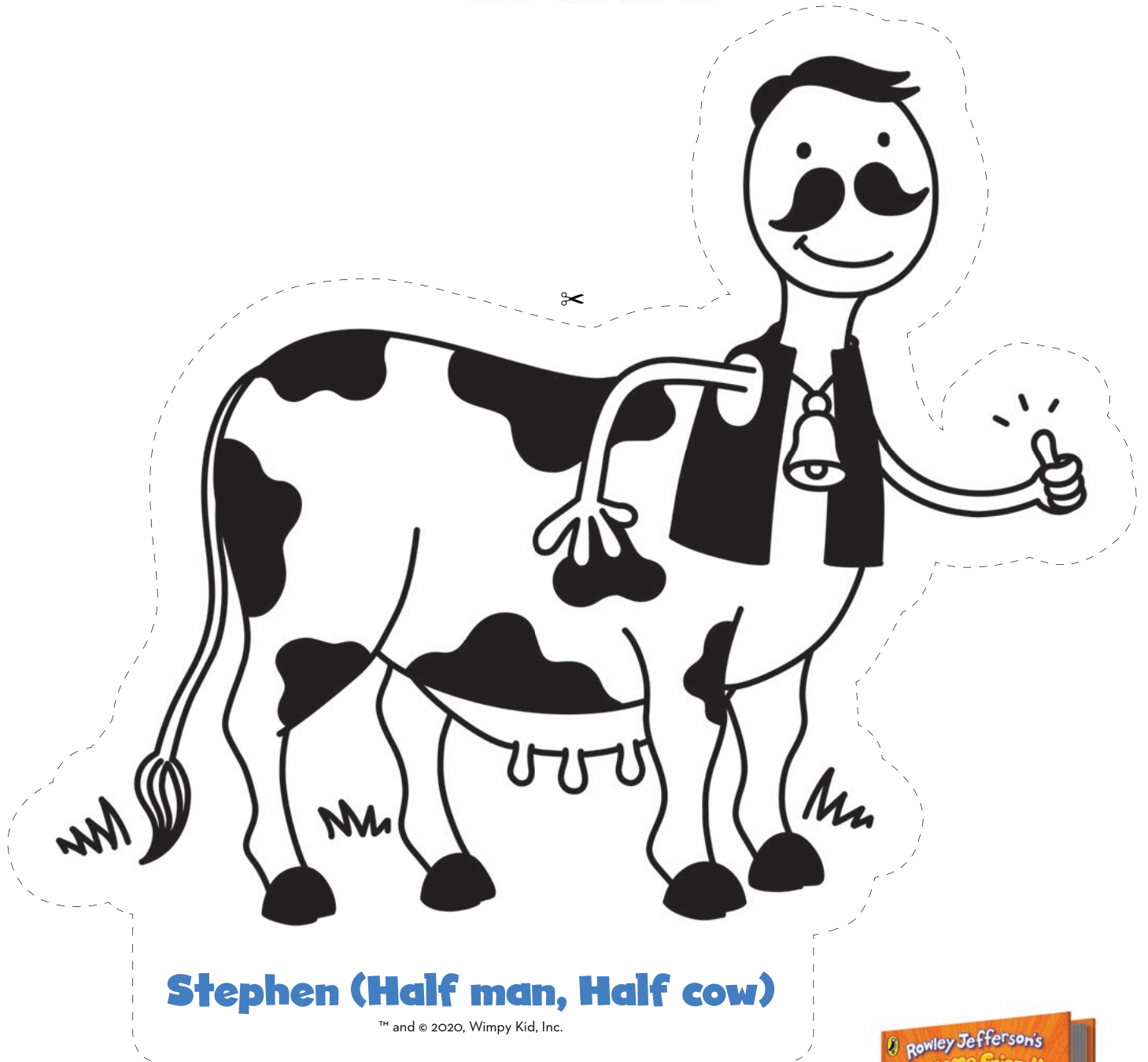
™ and © 2020, Wimpy Kid, Inc.

1. Cut out these characters and stick them in different places around your house, garden or park.
2. Give each participant an AWESOME FRIENDLY CHECKLIST (enclosed).
3. Don't forget to award them with an AWESOME FRIENDLY ADVENTURER CERTIFICATE (enclosed).





Rowley Jefferson's Awesome Friendly Adventure QUEST



1. Cut out these characters and stick them in different places around your house, garden or park.
2. Give each participant an AWESOME FRIENDLY CHECKLIST (enclosed).
3. Don't forget to award them with an AWESOME FRIENDLY ADVENTURER CERTIFICATE (enclosed).



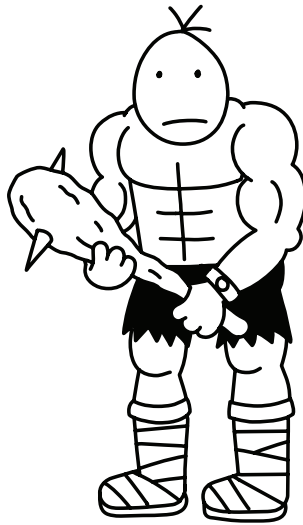


Rowley Jefferson's Awesome Friendly Adventure CHECKLIST

In Rowley Jefferson's Awesome Friendly Adventure, Roland the Kind and Garg the Barbarian must embark on a quest to save Roland's mum from the White Warlock. Characters from the story have been hidden all around you. How many can you find? Don't forget to collect your certificate at the end!



Roland the Kind



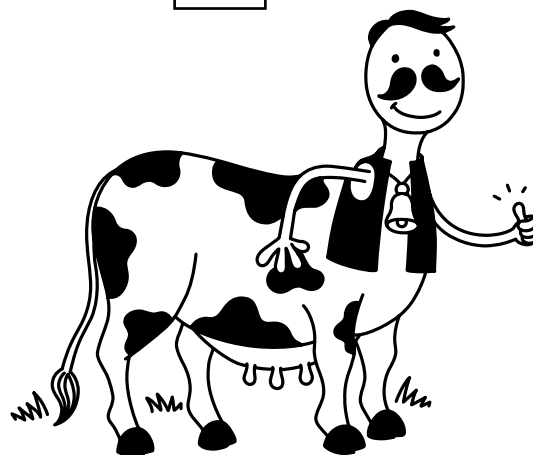
Garg the Barbarian



The One-Eyed Wizard



**Shae'Vana
(Elf Girl)**



**Stephen
(Half man, Half cow)**





Rowley Jefferson's Awesome Friendly Adventure CERTIFICATE



This certificate is awarded to

For completing Rowley Jefferson's Awesome Friendly Adventure Quest.

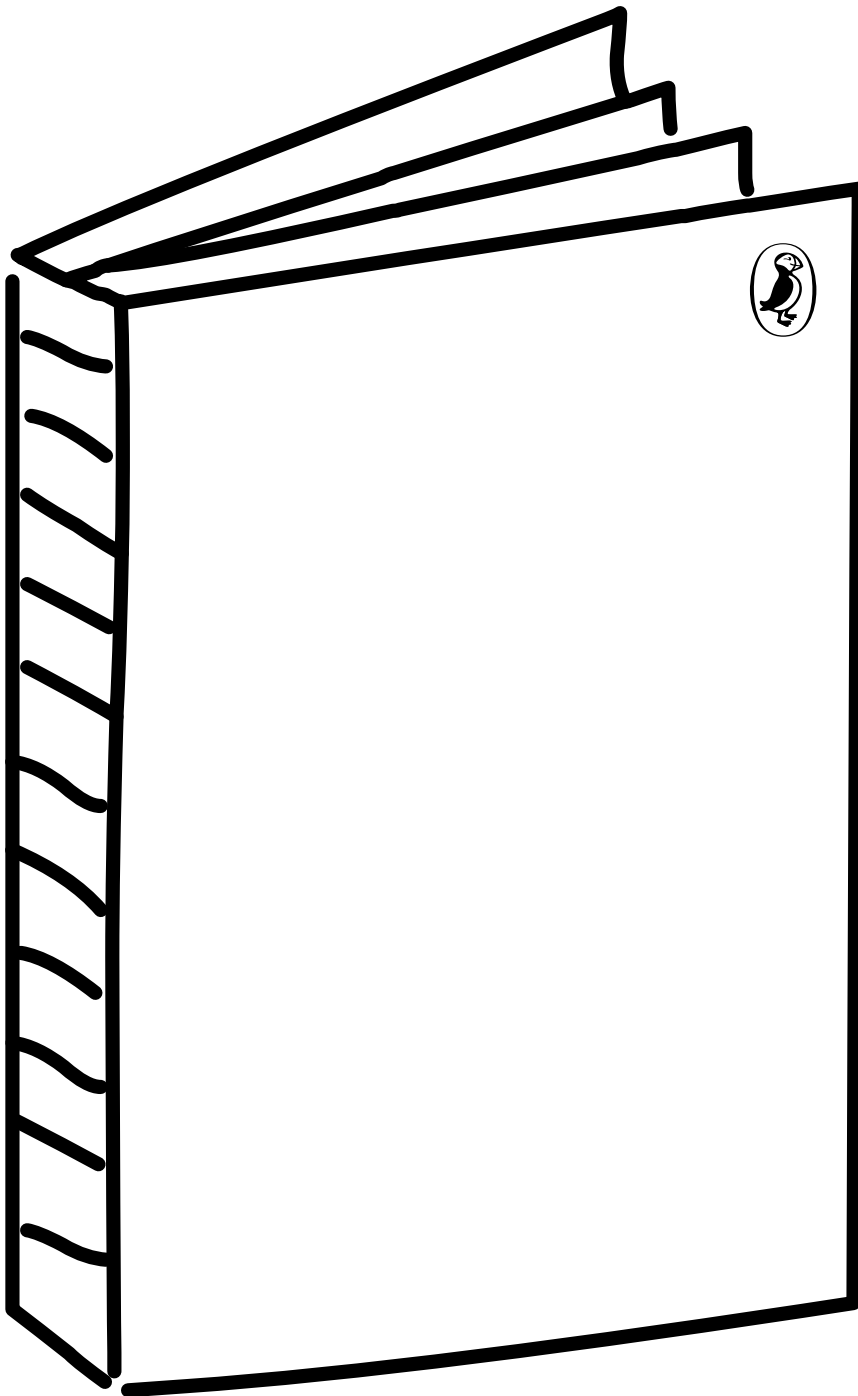
Congrats on being an
Awesome Friendly Adventurer!





Rowley Jefferson's Awesome Friendly Adventure ACTIVITIES

Rowley Jefferson's Awesome Friendly Adventure is written by Rowley with help from his best friend Greg Heffley. Why not work together with an awesome friendly person you know to design your own book cover and come up with a book summary?



OUR BOOK IS ABOUT . . .





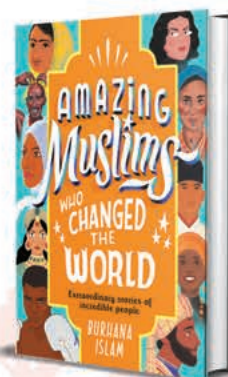
Can You Crack the Code?



NOOR INAYAT KHAN helped the Allies to decode and send secret messages from France to Britain using Morse code, a system of electronic communication. A coded message would be made up of a series of dots and dashes that stand for individual letters and numbers. It was sent over a telegraph, reaching its recipient in the form of whistling, buzzing or tapping. It was then the recipient's task to figure out the message and find out what it meant. Using the Morse alphabet, can you decode the message?

| | | | | | |
|-----------|-------------|-----------|-----------|-----------|-----------|
| A • - | F • • - • | K - • • - | P • - - • | T - | X - • • - |
| B - • • • | G - - • | L • • • • | Q - - • - | U • • - | Y - • - - |
| C - • - • | H • • • • | M - - - | R • - • | V • • • - | Z - - • • |
| D - • • | I • • | N - • | S • • • | W • - - - | |
| E • | J • - - - - | O - - - - | | | |

W E





Become a Persian Poet!



RUMI was an ancient scholar renowned for his powerful poetry, which is read and celebrated to this very day. His words came from deep within him and reflected the things that happened to him, as demonstrated in his poem 'On the Turn'.

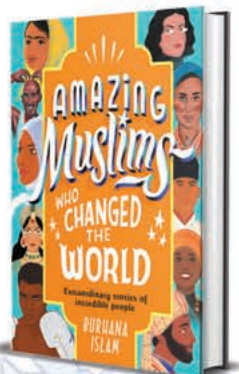
Think about something you find exciting or feel passionate about and write a poem about it below!

Top Tips

- Poems don't need to rhyme.
- They can be as short or long as you like.
- Why not write down a list of words you'd like to use to help you get started?
- Poems can be more powerful if they're about one topic.
- You can sprinkle in some description and questions to make your poem even more interesting.

'On the Turn' by Rumi

*I am so small, I can barely be seen.
How can this great love be inside me?
Look at your eyes. They are small,
But they see enormous things.*





Invent Your Own Superhero!

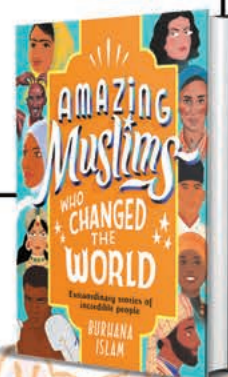
G. WILLOW WILSON is a superhero-inventing extraordinaire who created Kamala Khan a.k.a. Ms. Marvel. Now it's your turn to invent a superhero!



Here are some things to think about:

- What is their superhero name?
- What about their real name?
- How old are they going to be?
- What are their superpowers? Do they have just one or lots like Superman?
- What is their disguise? Do they wear a cape and a mask?

**Draw them here
and write a fact
about them!**



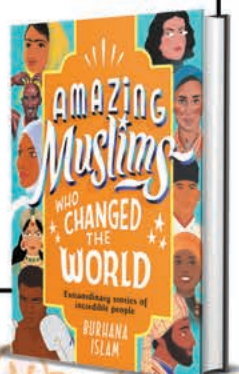


Create Your Own Showstopper

NADIYA HUSSAIN won The Great British Bake Off with a delicious and stunning showstopper. These bakes are known for looking extravagant with a mind-blowing taste. You can draw or write a description of your bake, making it as detailed or as simple as you like.



*Design your own
showstopper here!*



PAPER Ball

This is a **brilliant ball** made of card and lots of **five-sided shapes** called **pentagons**, so Matilda's mathematical mind would be suitably impressed! It's also a rather wonderful word. Get ready to make . . . a **dodecahedron ball**!

DIFFICULTY RATING:



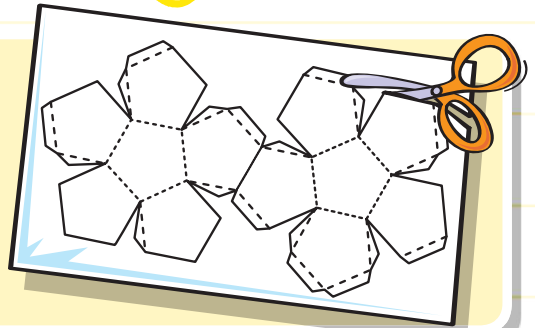
YOU WILL NEED:

- A4 PIECE OF CARD
- A PENCIL
- SCISSORS
- GLUE

What to do:

1

Trace the shape opposite on to the piece of card, then cut it out.



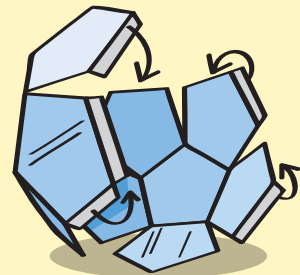
2

Fold the **dotted lines** in the centre up and then **open them out**.



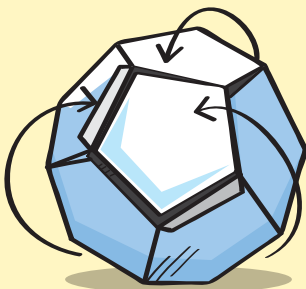
3

Fold the **dashed lines** of the grey tabs over.



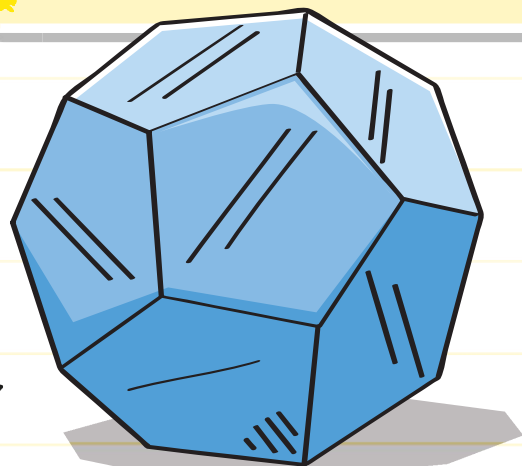
4

Place one of the **centre pentagon shapes** down on a table, then fold the dotted lines up and **'cup'** the ball together, as shown.



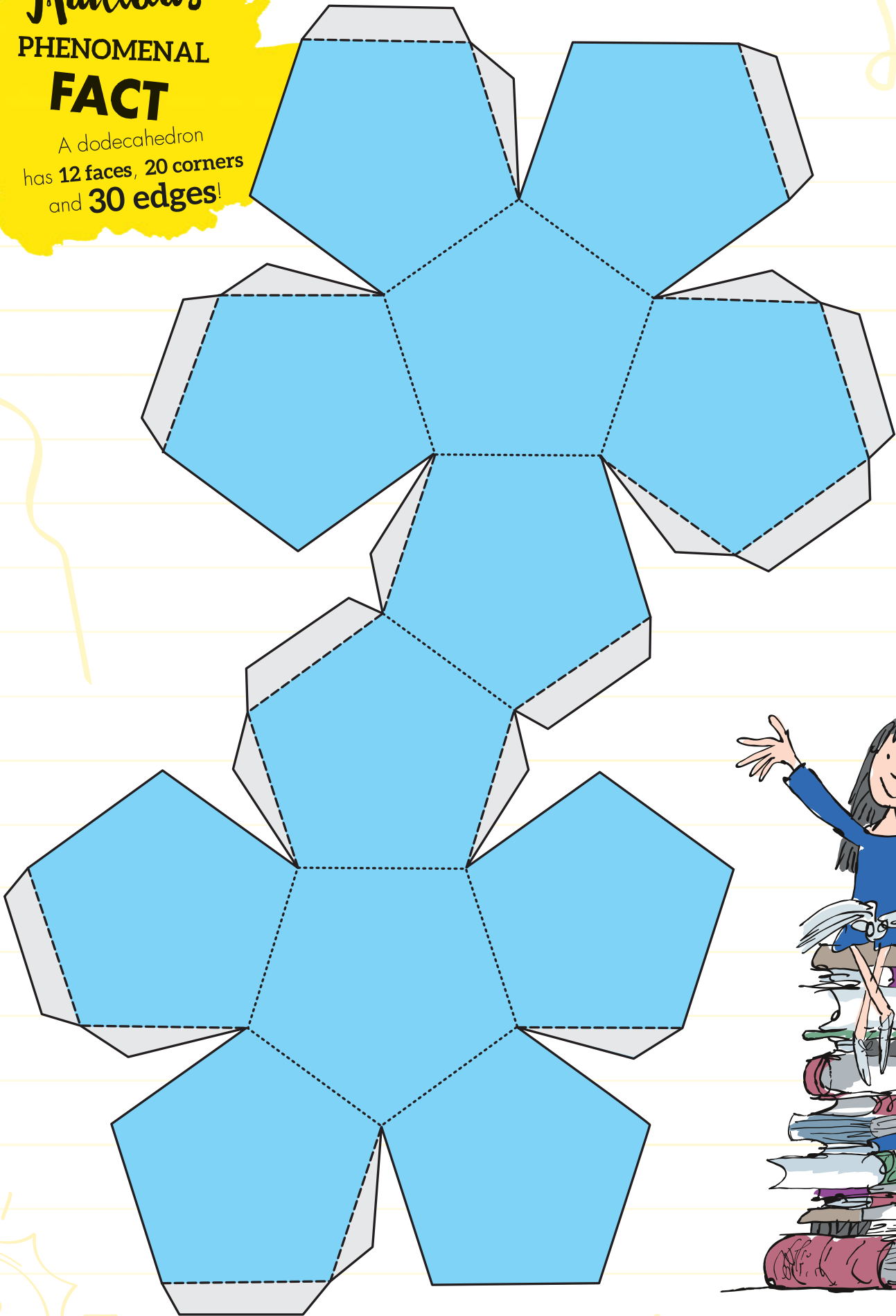
5

Glue the tabs to secure the shape.



Matilda's
PHENOMENAL
FACT

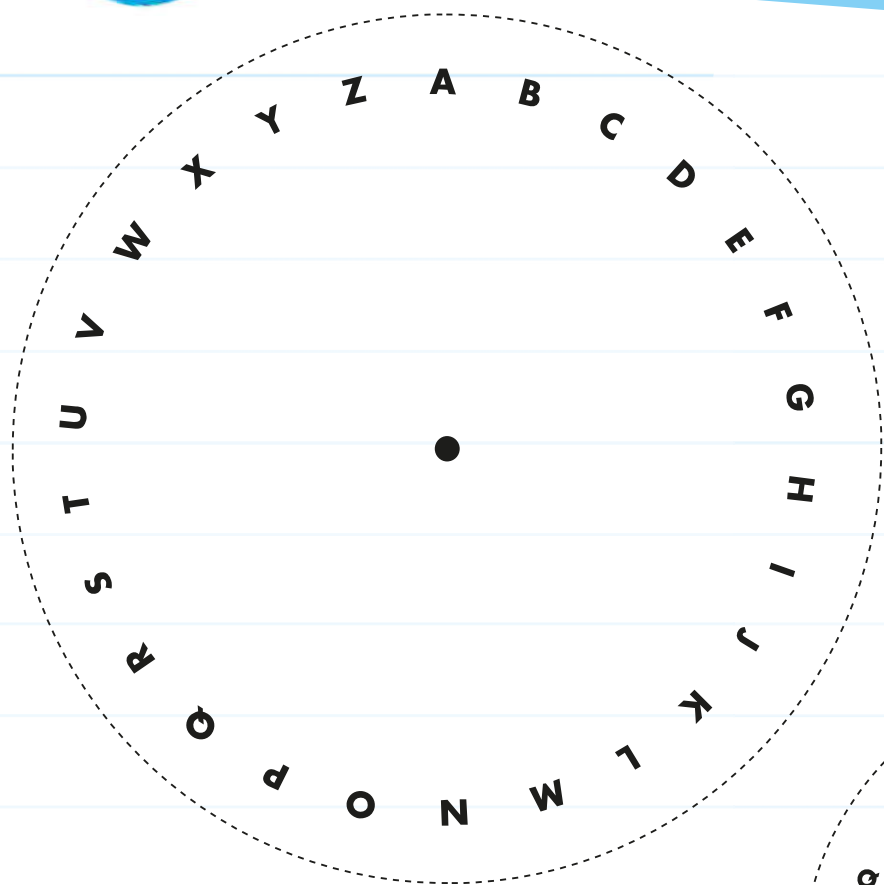
A dodecahedron
has **12 faces**, **20 corners**
and **30 edges!**



SECRET Code WHEELS

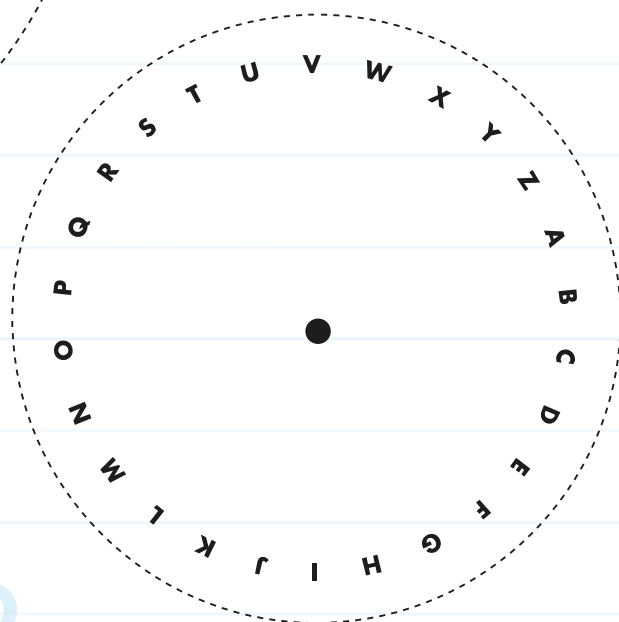
Another way to get secret messages to friends and comrades is by **writing in code**. Follow the instructions to make a **code wheel** and send **top-secret messages**. Just make sure the wheel never ends up in the hands of your enemy – especially not those of the terrifying Trunchbull, or any other foul grown-ups . . .

DIFFICULTY RATING: 



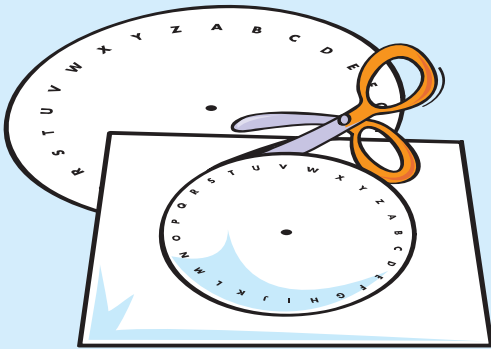
YOU WILL NEED:

- TRACING PAPER AND NORMAL PAPER
- A PEN
- A PENCIL
- SCISSORS
- A SPLIT-PIN PAPER FASTENER



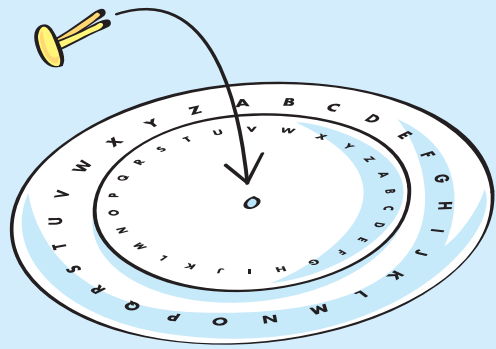
What to do:

1



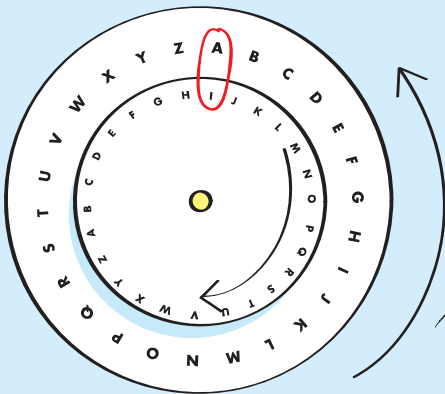
Photocopy or trace the two circles opposite onto a piece of paper and **cut them out**.

2



Put the small circle **on top** of the larger one so that their **centre points line up**. Poke a paper fastener through both circles, and secure. This is your **code wheel**!

3



To code a message, turn the **smaller** wheel so that the two alphabets don't match up. Find **A** on the big wheel and copy down **the letter** below it.

4

Write that letter at the top of your message (this will set your 'shift key'). **Keeping the two circles in position**, code your message by **replacing** each 'proper' letter from the small circle with the letter above it on the top circle.

5

Give the letter and the wheel to your friend. They must line the wheel up so that **A** on the big wheel is above **the letter** you wrote at the top of your message (the shift key), then use the wheel to **decipher your code**.

TOP TIP

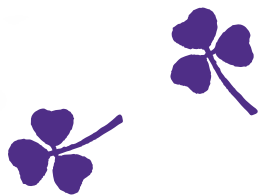
Different positions of the wheels change the code! **Always write down the shift key!**

At **30**, we're certain that
MATILDA.

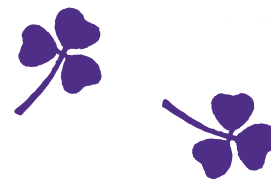
would have gone on to do great things!

What do you think she would be
doing as a grown-up?





Write like a **VICTORIAN**



Handwriting was very important in Victorian Times. You couldn't just pick up the phone to talk someone, so the only way to keep in touch was to write letters.

By the end of Victorian Era nearly all children got a chance to learn to read and write. Victorian teachers loved neat handwriting, with no crossings-out. People learned to write in a style we now call 'Copperplate' – the name comes from engraving work.

In *Clover Moon*, the teachers at *The Sarah Smith School for Destitute Girls* are surprised that Clover can write so neatly, when the other girls in her class all struggle. Have a go at writing in Copperplate style in the space below and see how you get on!

Aa Bb Cc Dd Ee Ff Gg Hh

Ii Jj Kk Ll Mm Nn Oo Pp

Qq Rr Ss Tt Uu Vv Ww Xx

Yy Zz

Try writing a sentence in Copperplate style below:





LOOK LIKE TRACY BEAKER

How to look like Tracy in a few easy steps!

1. Print out the mask (you could print it onto card for a stronger mask)
2. Cut around the outside, along the dotted lines
3. Punch/cut out the holes at each side to attach ribbon, elastic or string

Remember to ask for help from an adult if you need it!



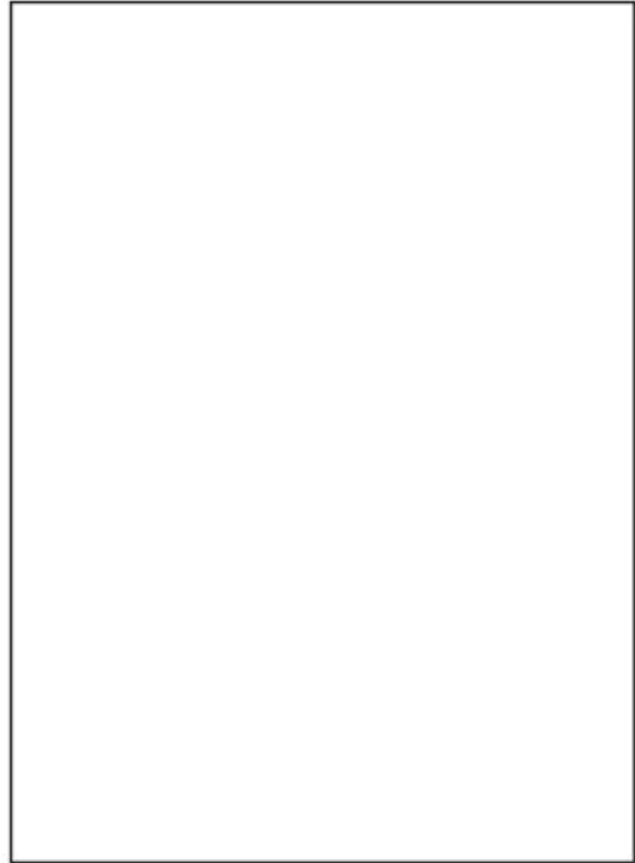
4. Put it on to check it fits, and get an adult to make sure the eyes are in the right position.
5. Then remove the mask and cut out the eye holes so you can see!

Maybe you could get a wig to complete the look, and wear a red top and a blue skirt, then you'd look just like Tracy!

For more fun and games visit



Design your very own book cover of Pollyanna, or have a go at copying the Puffin Classics book:



The Glad Game

'Oh, yes; the game was to just find something about everything to be glad about – no matter what'

Pollyanna is an orphan who always looks for the good in every situation. The Glad Game is what she plays to try and always find something to be glad about, even when things seem difficult.

Can you play the Glad Game? Write down three things you are glad about.

This can be anything, some examples could be: *'I'm glad it was sunny today'* or *'I'm glad I did something nice for a friend'*

In the *Murder Most Unladylike* series, Daisy Wells and Hazel Wong set up a secret detective agency where they detect crimes and solve murders... while stopping for the occasional bun-break!



- Hazel
- Daisy
- Teddy
- China
- Mooncake
- Bunbreak
- Murder

Wordsearch

| | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|
| L | E | B | D | Q | Z | C | T | R | K |
| O | D | K | P | A | H | V | E | B | A |
| S | B | J | A | I | I | D | D | V | E |
| L | X | X | N | C | R | S | D | O | R |
| O | T | A | F | U | N | J | Y | E | B |
| D | M | G | M | K | W | O | G | I | N |
| K | N | P | U | V | G | U | O | M | U |
| J | Y | W | Q | S | P | Y | S | M | B |
| U | R | E | T | W | F | L | Q | N | R |
| H | A | Z | E | L | B | Y | H | L | V |



Top Tip for Creating a Detective Society:

Create a secret handshake – every society needs one! Ensure yours is as complicated and devious as possible, and practice regularly.



Discover the rest of the Murder Most Unladylike Mysteries

B is for Borrowers . . . the tiny people who live under your floor.
Get ready for a very small adventure.



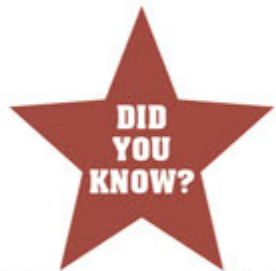
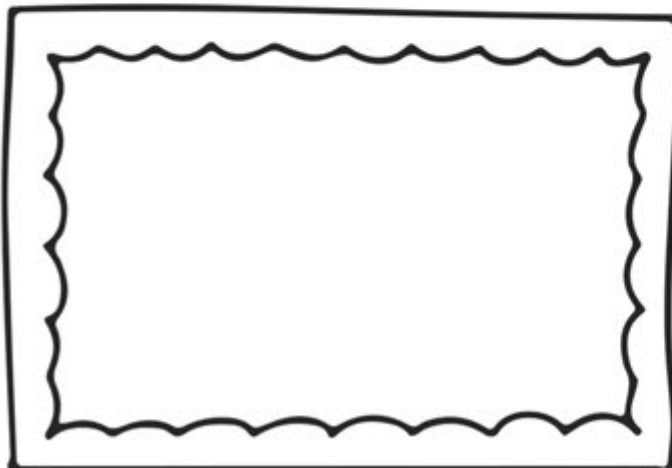
| | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|
| N | B | K | W | T | I | G | B | E | A |
| A | I | R | Q | N | C | O | F | L | R |
| D | H | P | A | L | R | V | R | T | R |
| W | H | M | T | R | O | Q | S | T | I |
| V | U | W | O | A | I | E | C | I | E |
| H | I | W | N | G | H | E | D | L | T |
| L | E | N | U | H | O | U | S | E | T |
| R | G | B | M | P | C | D | I | D | Y |
| V | W | I | M | A | O | B | T | O | E |
| P | U | C | A | E | T | D | R | Y | F |

WORDSEARCH

- ARRIETTY
- BORROWER
- HATPIN
- HOUSE
- HUMAN
- LITTLE
- POD
- TEACUP

PICTURE PERFECT

There are lots of Borrower families mentioned in the story – the Overmantels, the Harpsicords and the Rain-Barrels. Make up your own family of Borrowers and draw them in the frame below!



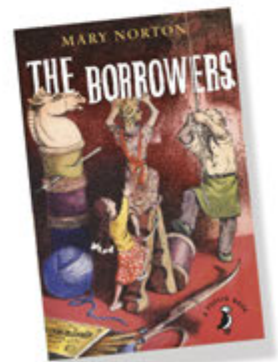
DID YOU KNOW?



The Borrowers are all about 15 centimetres tall!

KEY SPOTTING

Help the Borrowers to spot the keys hidden across this page. How many can you find?



Mix and match the Puffin story genres and doodles!

What to do:

Place a pencil in the middle of the circle and spin it.

- 1st spin - write down which Puffin genre you land on in the inner section.
- 2nd spin - find your next genre on the middle section.
- 3rd spin - add a character from the top of the circle to star in your story!

Now mash your story together and get writing!

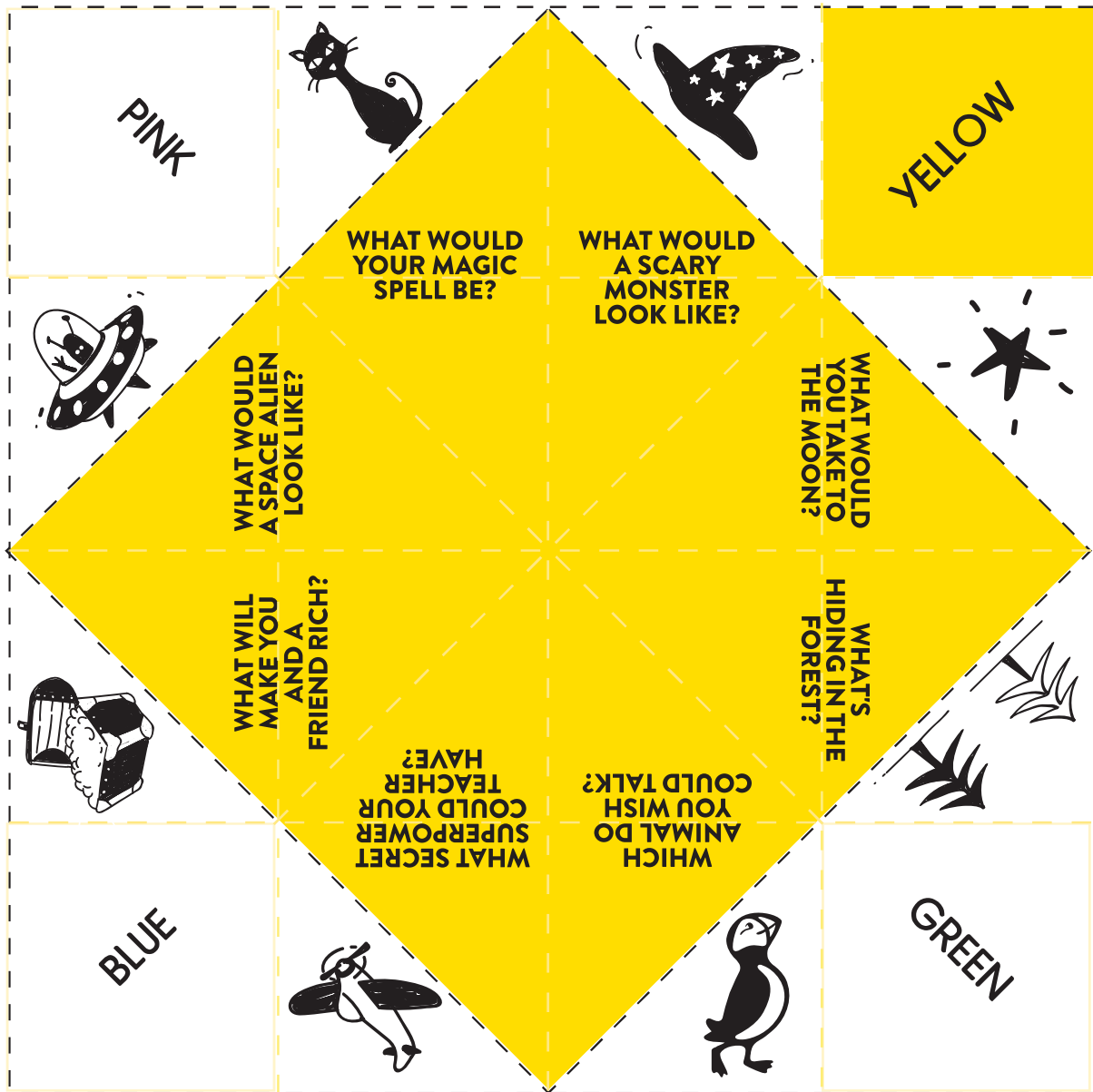


Story Widget



Use the widget to discover questions that will help you start a story!

- 1 Cut out your story widget, fold and unfold along all dotted lines.
- 2 Text-side facing down, fold each corner into the centre.
- 3 Turn over and fold each corner into the centre.
- 4 Fold the story widget in half so the colours are on the outside, insert your thumbs and index fingers under each corner flap and the story widget will take shape.

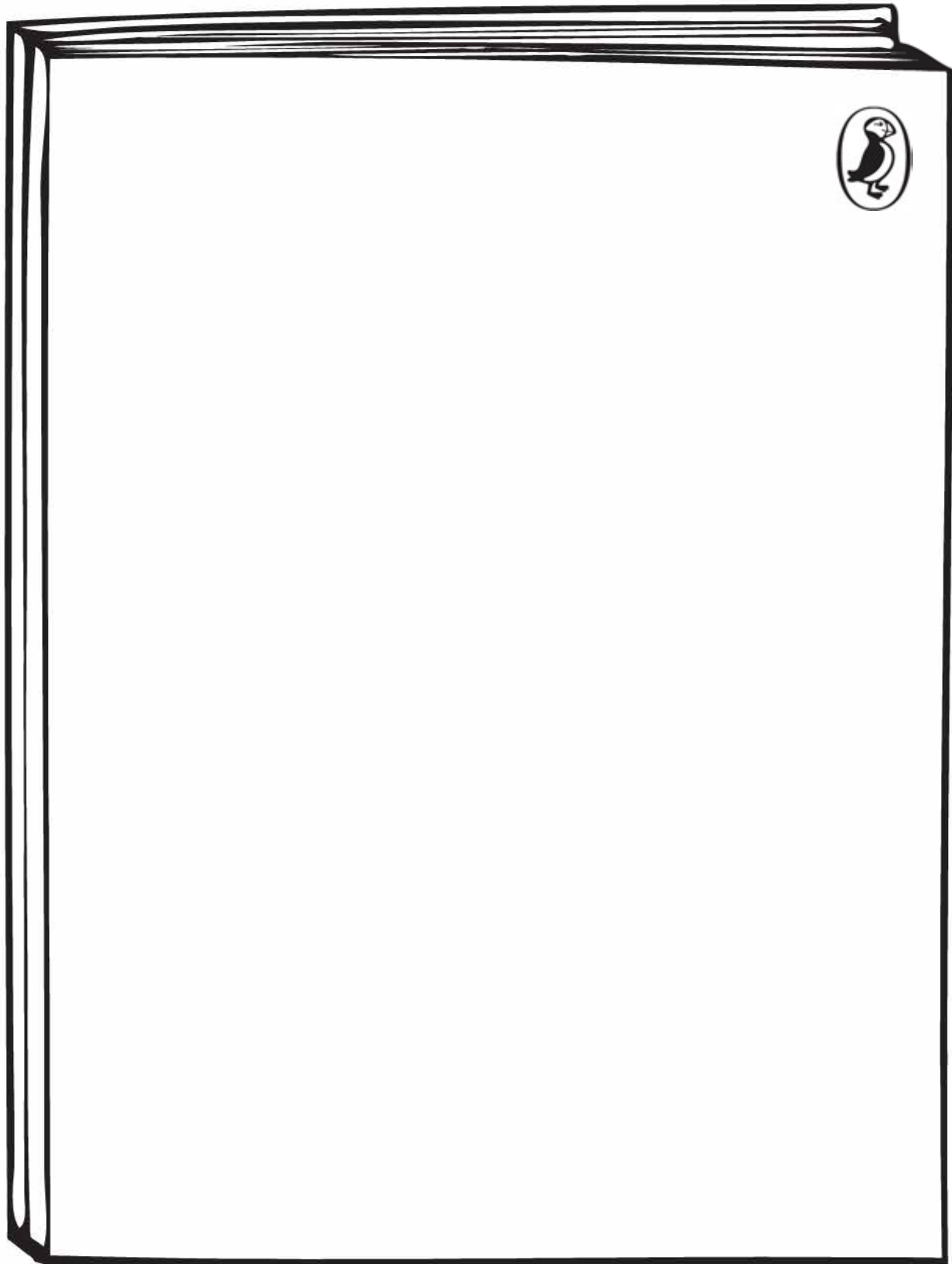


COLOUR IN THE SQUARES

- 1 Hold the story widget and ask the person next to you to choose a colour.
- 2 Spell the colour out loud, opening/shutting the story widget with each letter.
- 3 Select a picture.
- 4 Spell out the picture, opening/shutting the story widget with each letter.
- 5 Pick a final picture. Lift the flap and discover the question that will help you start a story!

Doodle your own book cover!

What colours would you use? Will you draw a scene or a character? It's up to you! Think about what your book will be called. Have a look at other book covers to help inspire you.

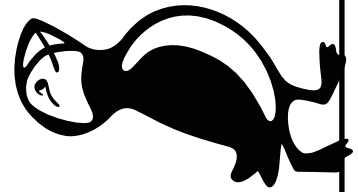


DREAM RAINBOW



Ask a grown-up to share your dream using #PuffinDreamer on either Twitter, Instagram or Facebook.

Write what you're dreaming about each day of the week in the rainbow and colour it in.



Monday
Tuesday
Wednesday
Thursday
Friday
Saturday
Sunday

WHAT'S YOUR BIG DREAMER NAME?

Can you spot the words invented by Roald Dahl?



Your first name initial + Month you were born = Your Big Dream name

My Big Dreamer name is :

The _____

First Name Initial

- A – The Frightsomen
- B – The Ginormous
- C – The Gloriumptious
- D – The Whoopsy-splunkers
- E – The Wiggling
- F – The Sparkly
- G – The Scrumdiddilyumptious
- H – The Super-Duper
- I – The Hopscotch
- J – The Rotsome
- K – The Stinkerful
- L – The Ucky-Mucky
- M – The Great and Powerful
- N – The Deulumptious
- O – The Notorious
- P – The Enchanting
- Q – The Frothbungling
- R – The feathery
- S – The Whizz-popping
- T – The lesser-spotted
- U – The Hula-Hooping
- V – The Puffinormous
- W – The Eagle-Eyed
- X – The Frogglehumping
- Y – The Very Hungry
- Z – The Super-Duper

Month you were born

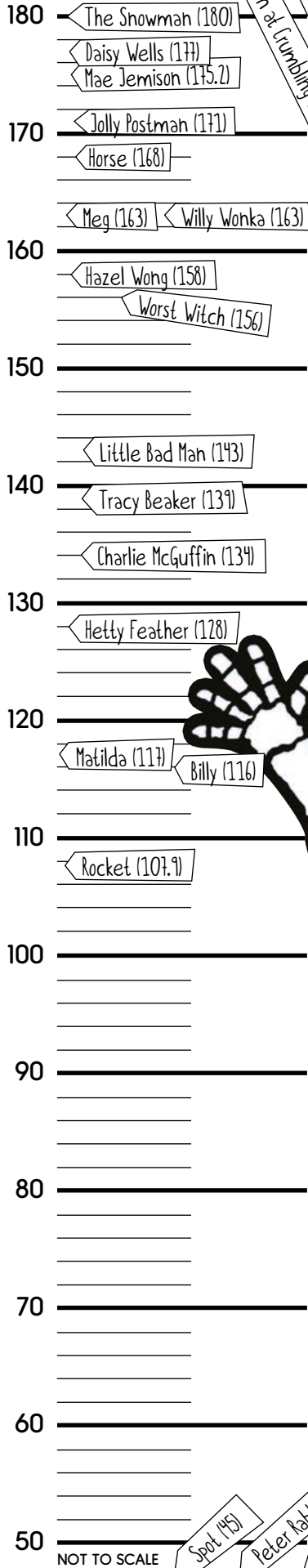
- | | |
|-----------|----------------|
| January | Wizard |
| February | Dinosaur |
| March | Caterpillar |
| April | Time-Traveller |
| May | Dragon |
| June | Professor |
| July | Demi-God |
| August | Psychic |
| September | Princess |
| October | Detective |
| November | Alien |
| December | Twit |





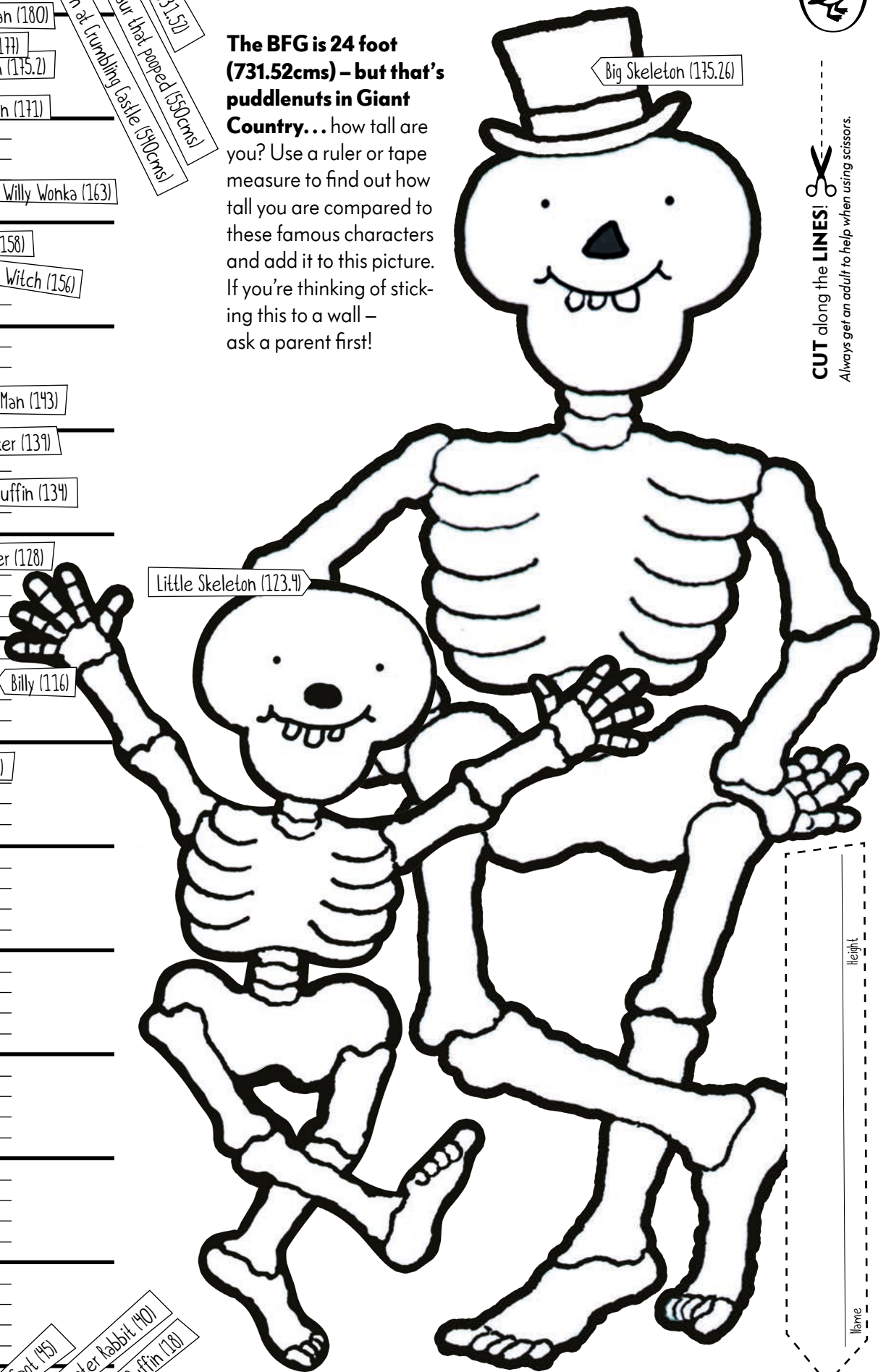
HEIGHT CHART

cms



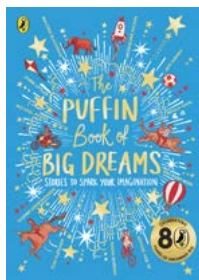
BFG (731.52)
Dinosaur that popped (500cms)
Dragon at Gumbling Castle (500cms)

The BFG is 24 foot (731.52cms) – but that’s puddlenuts in Giant Country... how tall are you? Use a ruler or tape measure to find out how tall you are compared to these famous characters and add it to this picture. If you’re thinking of sticking this to a wall – ask a parent first!



CUT along the LINES!
 Always get an adult to help when using scissors.

Funnybones skeletons created by Allan and Janet Ahlberg.



Need some inspiration? Try writing a dream using one of the titles from the stories in the *Puffin Book of Big Dreams*. Cut out the squares, place them in your dream jar and pick one out at random. Then find a quiet place and let your imagination wander . . .

CUT along the **LINES!** 
 Always get an adult to help when using scissors.

THE GREAT
Imaginarium

A Terrific Pig

THE Ocean OF STORY

Stanley's
SUPERSONIC VACUUM

The Dog who
DANCED ON THE MOON

Carnival

THE A-Z OF Amazing

A Necklace OF Raindrops

LITTLE BADMAN'S
Big Dream

The fairy Godmother

Sweet Dreams

KEEP FLYING,
Little Bird!

The Puffin Book of Big Dreams is filled with new stories, poems and illustrations by over 100 Puffin authors and illustrators, to celebrate Puffin's 80th birthday and support the work of the National Literacy Trust. You can read it from 3 September.

PUFFIN DOOR SIGN

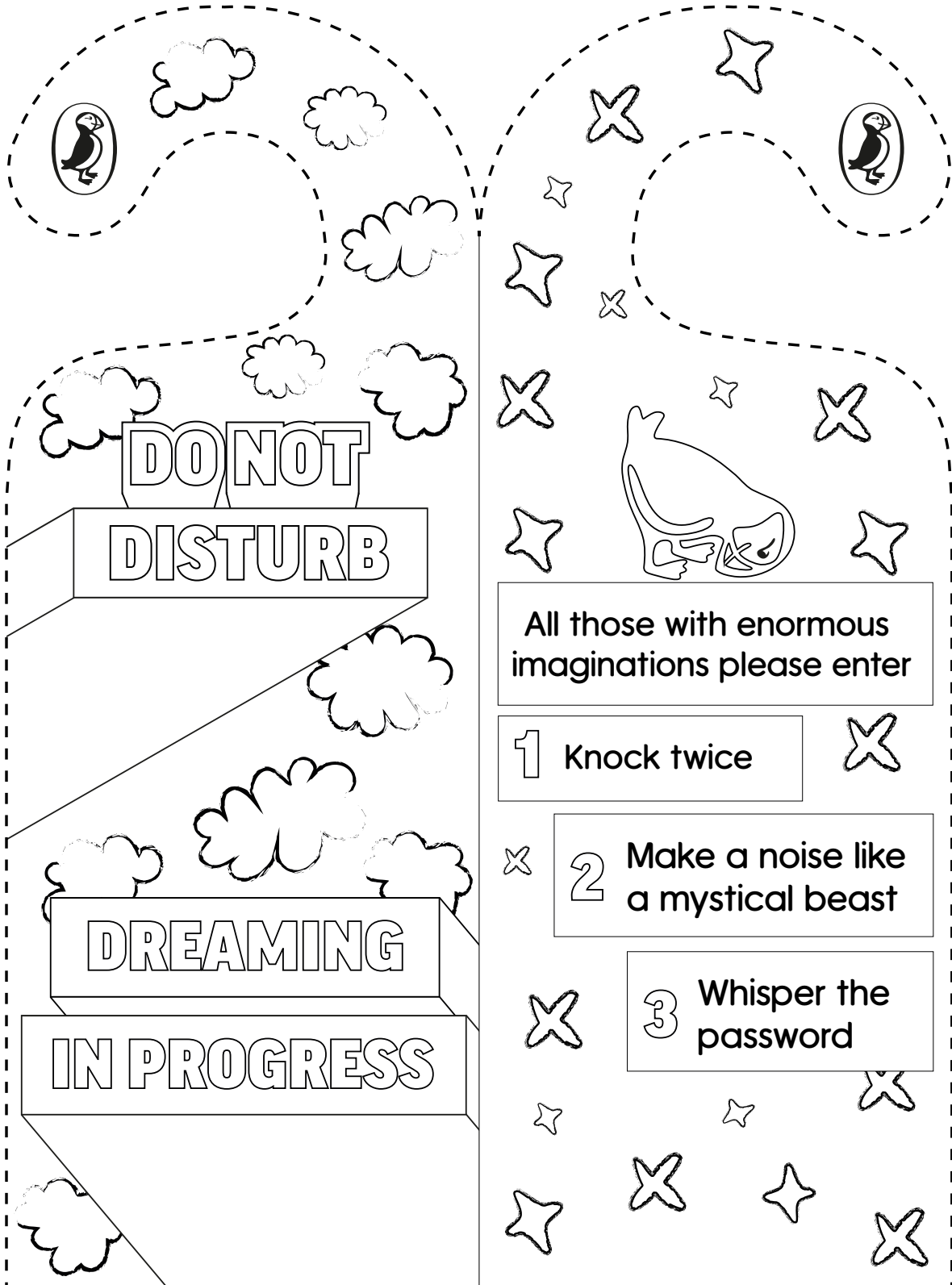
Colour in, cut out, fold and stick both sides together – then hang on a door handle!



FUN PUFFIN FACT



Did you know that in the 1970s there was a Puffin Club? Members used to greet each other by saying 'Sniffup' (that's Puffins backwards).



CUT along the **LINES!**  Always get an adult to help when using scissors.



A **GUIDE** for GROWN-UPS to help **CHILDREN** carry on reading over the **SUMMER**

Inspired by the answers of thousands of young dreamers who took part in the National Literacy Trust and Puffin Lockdown reading survey.

1 Spend the summer dreaming, make time for reading

“Now that I’m at home I have more free time... Before we started home schooling I didn’t read very often but now I have found that I love reading again.”

Children said that time away from their busy school and social activities during lockdown gave them more time to be wrapped up in stories

2 Unicorns, astronauts, dinosaur poo. Whatever you love – there’s a Puffin book for you!

“I can be myself and read, write and listen to what I want.”

Children said that they have loved getting to choose what they read rather than being told what to read

3 Shhh . . . Quiet nooks are best with books

“I enjoy reading as I have a new reading corner in my bedroom.”

Children said that having a quiet space to enjoy stories helped them concentrate and relax

4 Stories come in all shapes and sizes, You can read with your ears – and with your eye-zes

“I listen to more audiobooks before bed and while I eat my breakfast. I do this more because it is better so that I can close my eyes while listening to a story.”

Children said that they have discovered brand new stories through ebooks, audiobooks and storytelling videos

5 Dream near, dream far Read together and listen to books in the car

“I enjoy reading more because I am able to read every day to my parents.”

Children said that they loved sharing stories with their family

6 A story never ends, When you share it with your friend “Reading is more fun with friends.”

Children said they missed talking about stories with their friends

Find more reading inspiration at literacyfamilyzone.org.uk

These dinosawesome illustrations are by Diane Ewen from the cover of ‘Never Show a T-Rex a Book’ dreamt up and written by Rashmi Sirdeshpande.

